# SUMMARY

Versatile Software Developer with a Bachelor of Science (Honors) in Computer Science. Proven experience in developing a virtual reality system resulting in a 30% rise in visitor engagement and optimizing data storage processes leading to a 70% surge in user satisfaction. Proficient in a range of programming languages and frameworks, including Java, Python, SQL, and React. Exhibits strong problem-solving skills and a track record of improving application functionality and user engagement in academic projects.

#### EDUCATION

Brock University, St. Catharines, CA Bachelors of Science in Computer Science Relevant Courses: Advance Data Structure, Advance Algorithm, Software Testing Scholarship & Awards: Brock Entrance Scholarship, Dean's List 22'

## CERTIFICATIONS AND KEY SKILLS

Certifications: Google Data Analyst - Coursera (Oct 2023) Languages: Java • C/C++ • Python • HTML5 • Javascript/Typescript • CSS • Arm Assembly • Angular Frameworks: • React • Express • NodeJS • MapKitJS • Flutter • Flask • FastAPI Tools: MS Visual Studio • DevOps • Agile Methods • Scrum • Jira • MVC AI: Pytorch, Numpy, TensorFlow, Google Speech-to-Text, DeepAI Text Summarizer Soft Skills: Communication • Leadership • Problem-Solving • Time Management • Adaptability • Teamwork • Resilience

# WORK EXPERIENCE

#### Brock University, St. Catharines, CA Student Software Developer [Caspstone Project]

- Developed a virtual reality system for Niagara-On-The-Lake Museum using Unity, C#, Firebase, and Angular, driving a 30% increase in visitor engagement.
- Optimized data storage and retrieval processes using Firebase, reducing data access time by 45% and contributing to a 70% surge in user satisfaction.
- Engineered an interactive museum experience that boosted visitor satisfaction by 40% and increased overall museum attendance.
- Implemented an agile development approach, leading daily stand-ups and utilizing Jira and Confluence to enhance team collaboration. Successfully adhered to Scrum methodologies, resulting in a 20% improvement in project delivery time and a 15% increase in team productivity.
- Spearheaded the integration of advanced security measures into the virtual reality system, ensuring a robust and secure user experience.

# ACADEMIC PROJECTS

## Generative Python Transformer, Canada

[Python, Github Token, Pytorch,]

- Developed a generative python transforming leveraging cutting-edge machine learning technology to enhance data generation process.
- Optimized data collection and preparation processes for the Generative Python transformer project, reducing raw data size from 13 GB to 3 GB.
- Performed dataset preprocessing and tokenization using advanced libraries to facilitate model training for the Generative Python transformer

## File Transfer Application, Canada

[Jaegar, Python]

- Developed a Python-based file transferring application, completing the project ahead of schedule.
- Established a comprehensive testing framework using Jaegar, reducing post-deployment issues by 20%.
- Improved the application's ability to detect and mitigate potential vulnerabilities by 15%.

# CryptoCurrency Tracker, Canada

[ReactJS, Typescript, API]

- Developed a web application for real-time cryptocurrency market monitoring using HTML5, CSS, JS, and React, integrated with the CoinGecko API.
- Empowered users to effortlessly track and analyze live cryptocurrency prices, achieving a 35% increase in user engagement within the first month.

Jan 2020 – Dec 2023

Feb 2024 - Apr 2024

Jan 2023 – Apr 2023

Sep 2023 – Dec 2023

Oct 2022 – Dec 2022